
 Curriculum Development
 Centers Program
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 Health Information Technology

Component 9 – Networking and Health Information Exchange

Unit 2-1 Network Media and Hardware Communication Devices

This material was developed by Duke University, funded by the Department of Health and Human Services, Office of the National Coordinator for Health Information Technology under Award Number 1U24CC000024.

Unit Objectives

- Select appropriate network media types (such as Ethernet and Wireless) to facilitate networking and data exchange, taking into account access and regulatory requirements
- Select appropriate hardware devices (such as routers, switches, and access points) to facilitate networking and data exchange, taking into account access and regulatory requirements


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Transmission Basics


Information can be transmitted via one of two methods:

- Analog
- Digital

Digital Signal



Analog Signal



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Transmission Basics

- Amplitude
 - Measure of a signal's strength
- Frequency
 - Number of times a signal's amplitude changes over a period of time

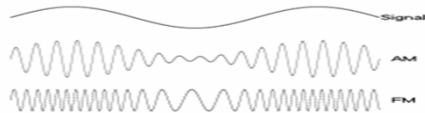
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Data Modulation

- Amplitude modulation (AM)
 - Amplitude of the signal is used to represent bit
- Frequency modulation (FM)
 - Frequency of carrier signal is used to represent bit



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Transmission Direction

- Simplex
 - Signals travel in only one direction
- Half-duplex
 - Signals may travel in both directions but in only one direction at a time
- Full-duplex
 - Signals travel in both directions at the same time
 - Multiplexing

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Transmission Speed

- **Bandwidth**
 - measures difference between highest and lowest frequencies a media can transmit
- **Throughput**
 - amount of data the medium transmits during a given period of time
- Both are measured in bits per second (bps)

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Transmission Speed Continued

1 bit per second – bps

1000 bits per second- Kbps

1,000,000 bits per second – Mbps

1,000,000,000 bits per second – Gbps

1,000,000,000,000 bits per second – Tbps

Current technology has transmission speeds measured in Mbps or Gbps.

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Causes of Errors in Data Transmission

- Electromagnetic interference (EMI)
- Radio frequency interference (RFI)
- Attenuation
- Crosstalk
- Latency

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Network Connectivity

To create a physical network we need:

- Network media
- Way to connect devices to the media
- Connectivity devices

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Network Interface Cards (NICs)

- Node – any device on the network that has an address and can send and/or receive data
- All nodes have a NIC to receive and transmit data over the network media
- Wide variety of NICs available
 - Must match network media
 - Compatible with device hardware

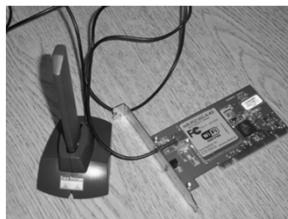


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Wireless NICs



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